

# betano jogo do avi&#227;o

&lt;p&gt;Moments before the horrific, blasphemous death of flash, the java script version of Happy Wheels has arrived. That was close. &#127817; Sorry for the delay. Hopefully the fear of losing Happy Wheels did not prevent your restful sleep. If you didn&#39;t &#127817; even know it was in development, then here is your exciting news.This is the first public version of the game, &#127817; so please allow some time for the remaining bugs to be ironed out. Though I still love flash, what&#39;s great &#127817; about this version is that it performs very well on mobile devices. However, this release does not yet include on &#127817; screen mobile controls. That will be added in the next update. If you&#39;re desperate to try it out on your &#127817; phone, a bluetooth keyboard works very well. Though I mentioned previously that the game would now run at 60 fps, &#127817; some of the heavier levels definitely bog down at that framerate. It is already possible through a setting though, so &#127817; perhaps I could host a 60 Hz version on another page for those with super beefy processors. Aside from that, &#127817; Happy Wheels JS should be pretty close in every way to the original. The database of users, levels, and replays &#127817; remains the same. The only thing lost is the impending doom of the end of existence. Goodbye Digital are my &#127817; friends in London responsible for the port of the game, and they have my eternal thanks. This took far more &#127817; effort than expected, and they even managed to make a custom port of box2d just to maintain all the quirks &#127817; of the original game. I&#39;d also like to thank site and discord admin Kittenswolf for his help, and everyone else &#127817; beta testing on discord for the past few months. Thanks to everyone else for still playing Happy Wheels 10 years &#127817; after its launch, even without updates. I don&#39;t know why this is still happening, but I wouldn&#39;t be doing what &#127817; I&#39;m doing without your help. Special no thanks to the few international randoms who have inspired a resurgence in DDOS&#39;ing &#127817; the site over the past couple months.The original flash version of Happy Wheels will, for as long as possible, be &#127817; located here Yes, my full time job is still developing the sequel. No, I am a slow recluse and will &#127817; not share anything. Ok, that&#39;s it seeya.&lt;/p&gt;&lt;p&gt;&lt;/p&gt;

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